**Welcome to Day #10 of CGCC!**

Every day we will have a GitHub repository page that outlines each day and the activities that we will complete. We will also provide all homework on these pages.

As always, let us know if you need any help or have any questions.

*Link to Camp GitHub*: <https://github.com/paigerodeghero/ClemsonGameCodingCamp/tree/master/2021>

**Day 10: Last Day and Final Presentations**

**SCHEDULE:**

* Instructors start the video call
* Go over video and recording and start recording
* Campers can turn video and audio on or off at any time

**ACTIVITY:** Campers, Instructors, Guests (approximately 10 minutes)

* Campers go into breakout rooms for final presentation practice
  + Test the final version of your project with your team
* Instructors meet with guests
  + Team Introductions (Name, job, expertise)
  + Introduction to Clemson Game Coding Camp (CGCC)
  + Go over general camp agenda, learning goals, and communication goals

**ACTIVITY:** Campers, Instructors, and Guests (approximately 90 minutes)

Final presentations

* Following this script
  + Each team member says their name in alphabetical order.
  + One person tells us the name of your game.
  + Another person tells us a 2-sentence elevator pitch for your game
  + One person plays the game to the class while screen sharing. The other person on your team narrates what is happening.
  + Each person on the team must report the following
    - What is the coolest part of your game?
    - What part are you most proud of?
    - What part was almost too challenging to finish?
    - What part was so hard to understand in the beginning, but now it’s obvious to you?
* Solicit feedback from others in the class
  + Each person from other teams in the class has to say 1 nice thing they like about the game and 1 thing to change to make the game better.

**ACTIVITY:** All (approximately 60 minutes)

Final interviews and collect student feedback

* Going around alphabetically by first name
  + If you received any outside feedback about your game, what did you learn?
  + What is the most important lesson you learned in this class?
  + What do you want to be when you grow up?
  + What has been your most improved skill since being this course?
  + If you could change one thing about this coding camp, what would it be?
  + Anything else you would like to share with us?